The Vampire Predator Bible

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Within lies fact and fancy,
truth and metaphor.
Discriminate
with care.

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Sealing The Astral

The electric fire of the lifeforce is taken by the Inward Breath but then must be stored and not wasted. The human body is similar to an electrical battery and just as with a battery, the cells can leak away the charge over time. So, too, can the battery be suddenly drained, shorted out. What is important to understand is that there is a direct relationship between the physical, mental and emotional state and the energy capacity of the body from moment to moment.

Through the centuries of human civilization different elements of the techniques of Vampirism have been passed to mortal candidates to suit the purposes of Those Who Have Risen. In the last century Webster Edgerly was one such human who became fascinated with the fact that so many of the world's leaders in politics, literature, theater possessed such an abundance of vitality. He, as have others, discovered "the secret of their greatness." Yet what Edgerly uncovered was only half of the essence of Vampirism. He discovered that an ordinary human able to conserve the lifeforce of his own body will build up reserves of power that will produce a wide range of beneficial effects.

He wrote, "Without instruction of any kind, the habits of living, and habits of using the powers, will result in the appearance of this gift. We have talked with many such men and women. Some of them have been known to us through a course of years. We have made a very large collection of little histories covering such cases, so that we have been able to get at the basic facts that underlie the acquisition of this power."

With permission, he published these deductions in 1873 and suddenly found himself drawing the attention of some of the most famous men and women of his time to include William Gladstone, the prime minister of Great Britain, Edwin Booth, titled the "Prince of Players" and one of history's finest actors, Alexander Melville Bell, speech expert and father of the inventor of the telephone, Henry Ward Beecher, famous orator and minister, and Ralph Waldo Emerson, to name just a few. As you may surmise, he was being used by the Temple but, please remember, "It is better to be used than to be useless."

Others in different times and other climes have been shown elements of the techniques of Vampirism. Some rare few humans have independently deduced much of these secrets and then been hurriedly ushered into the presence of the Undead to ensure cooperation while others, less pliable, abruptly vanished from the face of the earth forever. These impure traces of Vampiric truth can be found in twisted form within certain yogas of India (though ignored by the great systemist Patanjali), the tantra traditions, the Taoist magical practices, and within the movements of many dance forms from Malaysia and Polynesia to the shaman's prancing gyrations. In modern times the flow of deductions have avalanched with such names as Reich, Nordstrom, Sheldrake and Einstein coming to mind. Others have voiced their knowledge more openly as when Napoleon stated when first seeing a voltaic battery, "Behold the image of life: The spinal column is the pile, and it is between the positive and negative poles."

Conserving the gathered lifeforce is vital to personal accumulation not only for personal development at the mortal level, but also as the means to have an attractive offering for the Elder Gods. Edgerly was remarkable in that his focus was almost entirely on preserving the pool of lifeforce naturally developed and avoiding needless waste. As he wrote, "If all losses from leakage could be stopped, nothing more would be required. The training and study could cease right at this point." Not true from a Vampiric standpoint but suitable enough a truth for a human!

How then shall the Living Vampire reduce and remove the loss of the lifeforce he gathers?

First is emotion. In particular the emotions which involve worry, depression and pessimism are those which quickly drain off the lifeforce. To indulge in melancholy is a lazy though popular habit among humans. The counter to this is to relax and abandon futures which may never come by focusing upon the present and eternal moment. Action taken to deal with legitimate concerns is also a successful counter to the emotions that drain life. Also unpopular, taking action requires analysis of the troubling problem, planning of the solution and then the courage to take the action required to end the problem.

All of these techniques are aided by means of inculcating true willpower, the development of the will, which is a future aspect of the Outer Teaching called The Deidentification Process. Some of the exercises of this teaching will lead to this development of will.

But, in essence, worry will spill the cup of life before either you or the Ancient Ones may drink of it. Cut it out of your life now!

Second is lack of nervous control. This is revealed by wasted, automatic motions such as the tapping of fingers, the wiggling of toes, and endless, purposeless motion of the tongue. The fidgeting of the irritable, nervous, restless human is draining out the lifeforce and utterly preventing its accumulation.

Just as it is necessary to seize control of useless, draining emotions it is also vital to acquire self-control over nervous, restlessness of the body. Whether you are moving fingers or buttocks, tapping, squirming or rocking, rubbing your chin or twiddling your thumbs - STOP! Simply stop. At this moment. And the next. And the next. In such a manner are new habits formed.

Nervous control extends to more than merely fidgeting, however. Rapid speech, talking too fast or too much, also will drain off the energy stores. Begin now to slow your speech deliberately. Make every word count. Do not be anxious to fill in the empty space of silence when with another person. Breathe and relax. Speak with intention and control. Consider the examples of Winston Churchill, Franklin Roosevelt, Douglas MacArthur, and if you had the pleasure to hear him, Disraeli.

When you speak slowly and clearly, you are permitting your breathing to support your words and you are also going to find that others will be affected far more by what you say. The liar, the sneak thief, the coward will feel the pressures of his fears and speak rapidly and breathlessly. Thus, on unconscious levels, all humans sense that the rapid speaker is untrustworthy and probably hiding something. The calm speaker is associated with

self-assurance, confidence and honesty. Thus when you speak more slowly, humans will trust you and believe you.

This is also the beginning of sorcery.

In addition, the attitude of expressing chronic irritability bleeds away the lifeforce. Going through your day with "a chip on your shoulder" is nothing more or less that carrying a set of self-defeating beliefs with you. It is repeating to yourself, "Everything always goes wrong for me" or "I just can't win", for example. This is the equivalent of a self-curse. The so-called humorous statements of "Murphy's Law" only cause an exacerbation of this weakness.

While it is true that mortal man is doomed to die and die again the second death, even such as these can enjoy the moment of life spread before them and cast aside the momentary obstacle to that enjoyment. Eat, drink and be merry for tomorrow you WILL die is an improvement over the old quote. Humor lends perspective to each moment of life that might otherwise drain away the lifeforce.

Finally, haste makes waste. No more hurrying, rushing or wild running to "catch up". First of all, most humans simply are too lazy to plan ahead to be ready in advance for various events in their lives. They do not stop and consider preparation time, travel time, and fail to allow for random factors which can cause additional delays. Thus they are consistently rushing and consistently late.

Slow Down And Plan Ahead.

You have chosen to enter into the hope of immortal life. Let the concept of eternity alter your viewpoint. Again, turn to the uncorrupted predators of the animal world for direction. The cat, whether domestic housecat or African Savannah lion, moves with dignity and grace. Without reason to act, he rests. With purpose to move, he moves efficiently, smoothly and with economy of motion. If it is the moment to leap, to run to pounce, his movement is swift and directed to the purpose of killing.

You do not see such a magnificent beast chewing gum, bobbing its head, wiggling nervously with no reason to do so. A lion will not worry but act! Even in captivity where the unnatural environment causes the creature to pace his confined quarters, watch him move smoothly, turning at the end of his walk with an elegance of motion that is a thing of beauty in itself.

And where do we see nervous, neurotic movements but in the domesticated animals penned and broken. The slovenly, crude stumbling of cattle, the frenetic whirlwinds of purposeless energy from small, inbred pet dogs, the racing quick actions of the tiny mouse scurrying to his hole - these are the signs of creatures lacking self-worth and inner control. These are the prey.

You wish to be a Predator. Therefore, begin now to think, feel and move as a predator moves. All herd humans respect and are programmed to obey the predator human. You have numerous contemporary figures to observe to verify these truths. Does the church leader, national leader, or armed forces general speak rapidly or slowly? Does the drug dealer, supermarket cashier, or

rush hour (!) commuter evidence calm reserve or nervous irritability? Which group is obeyed? Which group is powerless? Which group do you belong to?

Here, now, is an exercise to establish iron will, to feel the flow and dissemination of the lifeforce through your body and to seal the astral from losing life essence.

Dead Stillness

Sitting Still

With your back unsupported, sit erect, shoulders back, pelvis tipped forward, head balanced directly above the spinal column gaze directly ahead at some object, preferably the second hand of a clock. Do not move. Become like a statue. Be as solid as a rock and, like a rock, be totally motionless. Every muscle, every part of your body shall be still. Begin with ten seconds the first day and then add 10 seconds each and every day until you are still for 90 seconds.

Standing Still

Stand erect but do not lock your knees. Place your arms curved before you as if you were carrying a barrel with your palms toward your chest at the level of your solar plexus. The hands must not touch each other but remain a fraction of an inch apart. Begin, as with Sitting Still, with ten seconds and build daily to 90 seconds.

As you perform the exercises of Dead Stillness each day you will discover that it will lead quickly to a sense of perfect calm and self-control. Then, when you are in a situation which arouses irritability within you, hold still! The effect of your training will immediately replace the upset with calm. Also while performing these exercises notice the surge of energy flowing through the body as the lifeforce penetrates deeply. Soon you will feel this new power growing within you.

Also it is common for the breathing to slow and seemingly stop as you perfect this power stance. Further, in a darkened place you can see the glow and energy sparks of the lifeforce between your fingertips and eventually producing a bluish glow over all exposed skin surfaces.

The essence of all these new habits and these two powerful exercises is that your mind should always be calm. Nothing henceforth will disturb, irritate or overly excite you. There will be no wasted motion on any level in your experience. All will lead to a perfectly calm body and mind charged within by tremendous energy to be offered up in magical ritual as a perfect sacrifice to the Undead Gods.

Choose now, this very moment, to be in control and you are.

We will be watching.

Extending The Astral

Vampirism, the taking of the lifeforce, can be achieved by touch, by sight, by contagion and by mind alone. Let us now explore Vampirism by sight.

The reality of the Vampire draining off human vitality with no more than a penetrating glance is known on deep levels as real by all humans. This is the source of the worldwide and cross-cultural fear of "the Evil Eye" or Mal'occhio. "The eye is the window of the soul" and by means of the Vampiric technique we shall now explore, you will learn how the soul can be drawn out through that window and absorbed as energy for life.

The Shurpu Kishpu states: "The Blood is the Life." (It is also interesting to note the reflection of this ancient quote in the Judeo-Christian Bible in the Book of Deuteronomy 12:23 "...for the blood is the life..."). The "Blood" is, of course, the astral body. In essence, you are your astral body which inhabits and enlivens the physical body. Physical death is nothing more nor less than the permanent withdrawal of the astral from the physical, at which point the physical rapidly decays into lesser elements and compounds.

When using touch-Vampirism, the technique of drawing out the lifeforce by physical touch, it must be remembered that it is not the physical touch which matters. Rather, the act of making physical contact with a victim also entails the Vampire's astral body penetrating the victim's astral body. As you may recall, the astral body tends to be somewhat larger than the physical (depending upon a variety of factors not pertinent to this discussion) and when you physically contact a victim then there is an overlap of the two astral bodies through which the Lifeforce can flow. There are higher Mysteries concerning the variety of refinements and augmentations available for this and each category of Vampirism, however these are withheld for the Priesthood alone.

The Vampirism of sight requires a shift in your understanding of reality. Your astral body acts and moves and shapes itself in accord with your will and your limiting beliefs. This particular discussion shall open the door to a wider world in which the possibility of moving crude physical matter by intention alone as well as the classic Vampiric power of shapeshifting will increasingly become a truth for you. Quite frankly, each step along the path to achieving the Vampiric Condition is a step into greater truths concerning reality and, from the perspective of the candidate, a transformation of reality itself.

To take the lifeforce requires a penetration of the victim's astral by the Vampire's astral. There must be contact, penetration, merger, union. In other words, there must be no space between the two.

The greatest barrier to permitting the Vampire to extend his astral to connect with the victim is the barrier of the Vampire's belief in space. In truth, space is a non-existent illusion. When the illusion of space is banished in the belief system of the Vampire, even temporarily, then otherwise "impossible" events become commonplace. Knowledge of events transpiring at a distance (clairvoyance) becomes understandable if there is no space separating the perceiver from the perceived. All normal physical movement of matter requires physical contact. When you grasp a wineglass by its stem there is the possibility of your moving it because there is no space between your fingers and the glass stem. Once the contact is made and you know it, then it is possible to exert effort to move that glass. Once space is banished betwixt yourself and a place of interest, then it is possible to gain knowledge of what is transpiring there.

The key, however, is dependent upon altering the belief system long enough to encompass a new relationship to exist between the Vampire and the distant place, the wineglass or the victim. This relationship is one that excludes a belief in the reality of space.

The primal senses of touch, smell and taste bring us into direct contact with the object of our interest. Between the wineglass stem and your grasping fingers there is no gap, no space. Only sight and hearing deceive us into believing that there lies a vacuum betwixt what we perceive and our organ of perception.

Yet there is another way to hold this perception. In the human languages "sight" implies always the concept of the seer and the seen. We commonly hear someone say "I see the object" which on deeper, unconscious levels actually means "I, over here, see the object, over there, through the space of the air between us."

Consider instead the facts of sight as they are, apart from these distorting, self-hypnotising word-descriptions. Light given off or reflected from the surface of some object enters the eye, passing through the lens, touching the retina. In other words, what you see is light and the light is touching your eye. Remember that anything which is touching lacks space. Therefore, there is no space between you and anything you see!

As you gaze upon this page you retain the illusion that there is space between you and the page you are seeing. There is not! You are not actually seeing this page, anyway. First you are only seeing the light rejected by this page! This is true of all that you see. You do not directly see the world as it is, but you see only what the world rejects! (In fact the world is quite different from the way it appears).

Returning to this page, however, you only can see it because the light which carried the image is touching your eyes. If you close your eyes for a moment, this touch is interrupted and you see nothing. Sight is the action of touching light and the organ of this action is your eye.

Begin to think of seeing in this active, rather than passive manner. Cease just noticing your vision of the world around you and begin to practice constant awareness of how you are touching the world you see with your eyes.

As you develop this different perspective, you will begin to notice how you feel connected to whatever you see. A tactile form of seeing will begin to grow in your experience. You will increasingly feel the space around you as you can feel your clothing on your body. And, in fact, the illusory nature of space will become increasingly understood by you as an experience.

Vampirism by sight relies upon your first developing this shift in your perception of your visual world. Once you get the feel for it, it is then increasingly simple to visually touch a victim. In spatial terms, you have learned how to extend a filament or tentacle of your astral to reach out and contact the victim. To you it requires the shift to spaceless-sight. To the victim it is all the same.

With such contact there is simultaneous penetration. The action of drawing in requires the same manipulation of the breath, while breaking contact is achieved by so simple a move as breaking your gaze.

For the Vampire using Vampirism by sight, the range of the hunt becomes no more or less than the scan of his vision. What he sees he can touch for seeing is touching. In all of this, distance is purely illusory. The limit of beliefs causes the unconscious actions of the astral to be restrained or released and it is as easy to drain lifeforce from a human sighted through a telescope a mile away as it is to take from one held tightly in one's arms.

Dead Stillness
(Augmented)

When practicing both Sitting Still and Standing Still now also remove the illusion of space from the object you gaze upon. Feel the object and remember that you are touching that object.

The Eye Of The Dragon

Experiment also with the exercise of covering one eye and removing space from an object or scene before you. This is an important exercise.

We will be watching.

Seizing the Astral

(Lenen)

We have explored Vampirism by Touch and by Sight in earlier works. Now let us turn our attention to Vampirism by Sympathetic Contact.

As you may remember, Vampirism relies upon astral contact such that the lifeforce may be drawn from the victim into the Vampire. In Touch Vampirism the physical contact ensures astral contact since when two physical bodies touch their somewhat larger astral forms are already interpenetrating. In Sight Vampirism the Vampire extends a filament of his astral body out to the victim, along which the lifeforce is drawn.

Sympathetic Vampirism relies upon the continuous web of astral contact binding all physical entities. At all times and in all places the astral body is "sticking" to the objects you contact. When you touch this page, a filament of your astral continues to connect you after your physical hand is withdrawn. Time does little to disturb these connections. When you consider how many items you touch in a single day, and how there are subtle lines of energy connecting you to each of them, you can begin to see how you are surrounded by a web of astral threads. This web of life has been known by many names over the long histories of humankind. "The Web of Wyrd" was an ancient Celtic name; so too was "The Akasha" as it was described in the ancient East Indian Vedas. The many metaphors for the spinning of the web of fate were also drawn from this astral reality.

The more contacts with any one object, the more astral thread connections that will result. The more connections present, the stronger the astral connection. Hence, those items handled and worn by the human on a daily basis have the strongest connections while single casual contacts are the weakest. Favored jewelry worn often and for many years, such as wedding rings, wristwatches, eyeglasses, etc., have powerful astral connections to the wearer. Stronger still are those physical elements of the body itself, such as nail parings, hair, sweat, blood, etc., since these are interconnected from within the astral body and are saturated with astral connections. Less powerful bodily excretions are physical substances only processed through the body such as vomitus and urine, since only a few hours before, these were exterior to the body as food or water. Usually those items which pass through the digestive tract, which is, after all, only a tube through the body, have fewer connections than substances which pass out through the skin.

To utilize Sympathetic Vampirism, the Vampire must make astral contact with the item of sympathy. This can be easily accomplished by merely touching or holding the item as, for example, in holding a scarf belonging to the victim. Having already mastered Touch Vampirism and Sight Vampirism, the Vampire will usually quickly discover that there is that same "tingling" feeling that occurs when a victim is at hand. This is the stage of penetration. Finally, the same Inward Breath is taken to draw the lifeforce from the victim along the astral threads, through the item of sympathy and into the Vampire's astral body. Breaking contact is clear cut in that the Vampire need only physically release the item in question by, say, dropping the scarf. The act of letting go of the physical item is a very clear unconscious signal for the breaking of astral contact so that the lifeforce does not flow back again to the human.

Distance is irrelevant. As the Vampire should have learned in developing Sight Vampirism, space is very much an illusion from the astral perspective. It is only from the more common human perspective that we speak of astral threads forming a web through space. In actuality, on the astral the connections are totally compressed as if one were taking a spider's web and then squeezing it into a small, dimensionless ball. Thus, there is no delay in the reception of the lifeforce whether the victim is in the next room or on the other side of the planet. Any such delays in reception of the lifeforce are simply an indication that the Vampire has not yet made the connection astrally.

In Sympathetic Vampirism we can see the multitude of magical formulas used throughout all the centuries and in every culture to this day. The Voodun practitioner will gleefully seize the nail parings of his intended victim with the same intentions as the Siberian shaman. The ancient human magical practice of physical blood sacrificial magic rose from this same concept. Physical blood is extremely well connected to the astral body and thus an excellent vehicle for drawing the lifeforce or directing astral thoughtforms back to the victim. Thus the human magician commonly turns to blood as a means for overcoming his lack of development in magical practice. In other words, the Vampire understands exactly what he is doing and how he is doing it. By the regular, usually daily practice of Vampirism, the Vampire becomes increasingly capable of working with the most subtle and tenuous astral connections to take the lifeforce from his victims. Consequently, he does not need intensely powerful connective agents, such as blood, to accomplish his ends. The human magician, working blindly from within a maze of superstitious beliefs and taboos, must rely upon the most powerful means to hopefully achieve his ends. The human often uses a sledgehammer when a gentle touch from his finger should have sufficed.

Here, again, we must repeat our warning:

Under no circumstance does the Temple advocate the taking of life in the performance of Vampirism nor in any of Our Sacred Rites. Any such action/s will result in permanent and irrevocable expulsion from the Temple and the reporting of any said acts/s to the appropriate law enforcement authorities.

Killing is not only unnecessary, but would, at this time, be in opposition to the intentions of the Undead Gods Whom we serve. Do not incur the Wrath of the Undead! The Apocalypse comes when all will be cleansed!

Commonly in the human performance of magic, we see the same elements of Vampirism but lacking true insight or sophistication. The human magician will take the nail parings and bind them into a wax figure hoping that somehow the figure is linked magically to the victim. Then as the magician drives pins into the figure, he expects the victim to be identically harmed! He does not understand that the astral connection between those nail parings and his victim permit astral communication only! He does not understand that, if he knew the secret, he could draw lifeforce away from his victim even unto death! He does not understand that if he only knew the mechanics, he could also project astral effects as well, such as obsessive emotions or intentions. These techniques and secrets are held as Mysteries for the Inner Temple, but the astute Vampire should already begin to understand the fundamental principles involved.

Dead Stillness
(Second Augmentation)

Whenever practicing Sitting Still or Standing Still drop the illusion of time. Stop comparing the timeless present moment to any other. Simply "be" in the present moment of eternity.

The accomplishment of this exercise requires that you stop doing something mentally. Let there be no illusion regarding the fact that the inference of time requires an active mental effort to achieve. The sitting meditations of Ch'an (Zen), the Theravedic Buddhist mindfulness meditations, and the vows of ascetic magicians from time immemorial were greatly concerned with enabling the practitioner to drop the mental habit of assuming that there is a flow of time, that there is a yesterday or a tomorrow.

Recognize how it requires thought to create the illusion of time. Note how you must compare the current experience of the senses with memories or expectations in order to have a "sense" of time but that when you cease this comparison you enter a timeless, comforting and serene condition. The calm you feel comes from no longer furiously generating time.

Explore this carefully and recognize the power of connection outside of the illusory bounds of time.

The Eye Of The Dragon
(Augmented)

Close one eye when handling an object for this exercise. Remove space and feel the astral web of connections which brings the lifeforce of the victim into your body.

Again, the removal of space is a recognition that space is a concept you create, usually on a preconscious level. Closing one eye helps to reduce the perception of depth, tending to "flatten out" the visual picture. As you gaze upon the target object feel how the light from that object is touching your eye. Remember that when two things touch there is no space between them.

There is a definite sense of "clicking in" to this awareness which removes space. This is the object of all Vedic yogas in which the practitioner seeks to "feel the oneness" betwixt himself and any object of meditation. Then come powers over that object due to extended identification called, in Sanskit, Samadhi. Practice and perfect this practice!

We will be watching.

True magic is a science, not an art. When the Vampire understands the principles and has the proper tools and training, then results follow with the same exactitude expected in any other applied technology. The "magic" of the humans reveals itself to be no more than a poor and dim reflection of the actions of the Undead Gods when They openly acted and ruled human society. Today we see only the pitiful remnants of the humans' folktales concerning our kind. Today we find among the humans' "magicians" only the self-deluded and the charlatans.

The key that unlocks the technique of Sympathetic Vampirism is to recognize that time, like space, is an illusion. The object of contact was at one time directly touching the victim. If the Vampire can banish the illusion of time, even for a moment, then there is no separation between the victim and the Vampire. Banishing the illusion of time is actually quite easy since time is added to our conception of experience by the mind alone. Unlike the illusion of space which is more easily experienced through the senses of vision and hearing, time is not experienced. It is inferred.

We create the idea of time or duration through mental comparison. For example take the scarf once held by a victim. We have the mental conception of the scarf being held by the victim. This mental conception might be a mental picture or only some words such as, "He once was holding this scarf". However, in our direct experience of sensory perception, we see only the scarf. Time results as an explanation to describe the difference between our mental conception and our actual experience. Time always requires at least one mental conception to be compared to either a true sensory perception or some other mental conception.

The truth is however that these mental conceptions we call memory or history always occur in the timeless present. The "past" only takes place in the "present". When the Vampire holds the victim's scarf, he is holding it now. When he thinks of a memory of the victim previously holding the scarf, he thinks of it [illegible]

[redacted]

The Vampiric Will

To succeed at anything requires Will. To achieve any end, conquer any enemy, overcome any obstacle, reach any desired destination depends upon and cannot take place apart from the Will. Whether it is the desire for a cup of coffee or the glories of conquered empire, it all comes down to this one vital element: Will.

What is the Vampiric Will? How can it be discovered, created, strengthened? What can be accomplished by means of it? Why is it so important?

To begin, we must understand that amongst humans, the concept of Will and Willpower is ill-defined and blurry, describing ...something. Most people could recognize the power of Will in another. They could feel admiration for the willpower of the heroic soldier who faced impossible odds risking everything to defeat his enemies. They could recognize the exercise of Will in the inventor who would never give up until he had succeeded in solving the problem of the electric light bulb or powered flight. But, most of all, the dimly-conscious masses of humanity have been quick to define Willpower as something they do not possess themselves.

"I could quit smoking but I just don't have the willpower."

"I could lose weight but i just don't have the willpower."

"I could (fill in the blank) but I just don't have the willpower."

How do they know what it is they lack? What is this heroic quality called the Will? Why do so few demonstrate its presence and so many know they lack it?

Willpower is the ability to choose to do something despite the obstacles standing in your way. Think of it in this way:

YOUR DESIRES ——> OBSTACLES ——> FULFILLMENT

First you have a desire. You desire some goal, some destination, some reward to be achieved. But lurking before you, between you and your desire, are obstacles, blocks, problems.

In problem-solving it is always useful to determine whether the problem is actually a problem or not, since sometimes our perception of the situation is in error. If you are in New York City and want to go to San Francisco, a raging flood along the Mississippi River might be an obstacle ...unless you are simply flying to San Francisco non-stop! However, let us suppose that you see that the obstacles are real, not errors in perception. Now what?

There are then only two other possibilities. You either deal with the obstacles and surmount them or you fail. Most humans fail. Most humans expect they will always fail. They give up the moment they even consider a goal because they seldom, if ever, have overcome or solved any major important problems in their lives. They hope that God or the government or Mommy or Daddy will rescue them and take care of getting them what they desire.

The Vampire acts differently. Once the goal has been determined, the Vampire works to identify the obstacles in the path. Then he beats them. he either uses solutions for similar problems he has solved in the past, or tackles the problems with new methods that may have worked for others or that he devises on his won.

Oh, I almost forgot to explain why most humans never even try to achieve their goals. The following clarification of our process of achieving goals will help make this clearer:

YOUR DESIRES -----> PAIN OR WORK -----> FULFILLMENT

The Vampire, because he understands and develops his Will, goes ahead through the requisite pain or effort to achieve his goals. The average human will not. Note that it is "will not" and not "cannot".

This pain can take many forms. It could be the pain of feeling lonely in order to achieve the goal of dumping an old friend who has become an irritation. It could be the pain of not enjoying a delicious food in order to achieve the goal of losing excess weight. It might be the pain of having to put up with stress instead of smoking a cigarette in order to achieve the goal of quitting smoking.

In every goal desired there is some price to be paid to achieve it.

Just recently I had the pleasure of having a conversation with a psychologist friend of mine. He was discussing some of his patients' problems with me to gain an understanding of the Vampiric perspective. At one point he commented upon the extreme problems of patients he had who were the "adult children of alcoholics". He sympathized with their "enormous burden" and explained how their inability to cope with emotions and some of the simplest social situations made therapy so difficult.

I told him that the Vampiric view was simply that there was no such thing as "an adult child of an alcoholic". I explained to him how most humans actually enjoy being victims and that this label, apart from being ridiculous (was the patient and adult or a child?) was totally self-defeating. The patient has identified with the "problem". Further, the problem was unchangeable by definition. After all, if the patient's parent had been an alcoholic, that was that!

I further explained how the Vampire builds his Will by first recognizing the truth about any situation. The first truth is that you are not your problems. His patients were clinging to the idea that they were their problems.

"The problem is," I said, "that there is no possibility for that person to ever decide to act in a different way. He is a victim by definition and victims must, by nature, always be victimized."

My friend attempted to argue with me by suggesting that it was all a matter of early emotional conditioning.

"You can't believe how painful it can be for people like that to have to hide their feelings, to never know how someone more powerful than they are will act from one moment to the next. They learn to not trust people nor expect them to ever tell the truth."

"So now they are well-trained to understand the realities of life," I replied. "Most people do have to hide their feelings, and do not know how others will behave and soon recognize that most people do lie to them in life. So why is this a problem? Shouldn't these so-called victims be better prepared for the realities of life because of their rough upbringing?"

My psychologist friend became quite heated then and demanded to know why, if it was all a matter of Will, these same victims would, after leaving home, then marry equally abusive alcoholics.

My answer was short. "The reason they return to the same situation is because then they get to remain victims and obtain sympathy and attention from other people, such as yourself. They do not have to face the pain of giving up their excuses for all their failures in life. They do not have to use their Will and make any decisions."

This is a direct application of the fundamental theory for identifying and utilizing the Vampiric Will, the Deidentification Process. Understanding and using this process will create the Vampiric Will and enable you to overcome any obstacle to achieve any goal. It is the keystone in the creative edifice of the magician's art and the necessary first step in the creation of the truly Vampiric ego.

I came to understand this Process through pain. In any situation requiring an extraordinary effort to survive, there is pain to be overcome or the human dies. In specific situations of this nature, in circumstances when my physical survival relied upon overcoming the pain of cold, of burning fire, of bullet wound, of torn flesh and broken bone, I learned the raw truth of the secret of the Vampiric Will.

It is often in war that man becomes strong and feels truly alive. Why do individuals in peace seek dangerous experiences such as skydiving, rockclimbing, and so forth? What is it about facing and overcoming challenges which threaten death, veiled or visible, that attracts the vibrant ones who take life in big bites?

Military basic training has remained essentially unchanged since the days of Alexander the Great. The process of converting a fearful mama's boy into an obedient killing machine has not been altered with modern times. A boot camp still takes the new recruit and strips away his former symbols of personal identity (his hair, his clothing, his jewelry, even his name), and then gives him a new set of symbols to create a new identity. The recruit is given challenges daily, hourly, without warning. He is expected to give up sleep. He is expected to exceed earlier physical limits of strength, speed and endurance. He is expected to kill on command, to obey without hesitation.

As the recruit confronts and overcomes the pain which stands between him and his new accomplishments, he is exercising and developing his Will. He discovers than he can tolerate pain and discomfort. He discovers that he can surpass his earlier limitations, overcome them and achieve goals. Little wonder that for millennia most heroes came from the battlefields, most leaders first led troops. Little wonder that war has been a place of testing.

What makes such transformations of prey into predators, at least within the military life, is the Deidentification Process. In short, the Deidentification Process is based upon a single, self-evident principle:

YOU ARE NOT YOUR EXPERIENCE.

Take the paper you are reading now. How do you know you are not this paper? I have asked such questions of men and women across this world for years and received many, many incorrect answers.

"I am not this paper (or other object) because it's over there and I'm over here."

"And how do you know that is true?" I will ask.

"Because I know it!"

Again I ask how they know that.

"Because I am a human being and not a paper."

Again I will ask, "But even if you are this thing you call 'a human being', how do you know you are not this paper?"

Only Vampires have ever given me the correct answer.

The way in which you know you are not some other object, whether that object is a paper, a pencil, a submarine, or the planet Jupiter is because of the fact that you experience the object ...and what that implies.

You can see this paper. You can potentially hear it produce a sound as you touch it. Likewise, you can feel the paper and possibly even smell or taste it. In other words, you can experience this paper by means of your five senses.

You can ask yourself, "Who knows about this paper?" and if you can answer, "I do!", then you have just employed the Deidentification Process. In simplest terms, the Deidentification Process is this:

1. Is it possible for me to know about "x"?
2. If it is possible, then I am not "x".

Another way to express this idea is to state that the observer is not the observed, the hearer is not the sound, the toucher is not the feeling, or, more globally, the experiencer is not the experience.

Please remember that the Vampiric metaphysics holds that all experience is real and does not have levels of "realness" for experience. Instead, we do have three dimensions by which we precisely define experience (which is treated in the Mysteries of the Priesthood). However, please note that you, the experiencer, are not the experience.

In order to have Will to overcome the pain of the struggle against the obstacles between you and your goals there is a trick. You cease to identify with the pain.

In the early seventies, research on the outer limits of human potential was conducted by Dr. Elmer Greene at the Menninger Institute in Topeka, Kansas. One truly unusual subject, an American named Jack Schwartz, repeatedly demonstrated an extraordinary ability to withstand pain and control other bodily functions. He commonly would take a large knitting needle and thrust it completely through his upper biceps while evidencing no discomfort or tension. When asked later how he did it, Schwartz explained that he used a small mental trick. He would not regard the arm being punctured as his arm but just as an arm. Thus the pain experienced was not his pain but, simply, pain.

In all of this I am not implying that the Deidentification Process removes the experience of pain. Not at all. The Deidentification Process simply allows you to find and use the Vampiric Will to not be stopped by the pain.

In the Academy-award winning film classic, "Lawrence of Arabia", my favorite scene consists of Lawrence dramatically lighting a match and letting it burn itself out against his fingers. Another British officer present gave it a try and, as the flame neared his fingertips, felt the sharp pain, dropped the match and demanded to know of Lawrence what "the trick" was.

"The trick is," replied Lawrence, "not caring that it hurts."

Most people are identified with their experiences. They have no sense of self separate from or superior to the pains and pleasures which herd them, kicking and screaming, whining, begging and complaining, through the corridors of their lives until they reach the slaughterhouse and, in silence or screaming, finally expire.

The Vampire is one who realizes that the world is almost empty of people. He sees teeming billions of bodies lacking souls! Instead of sentient, conscious entities, he sees humanoid machines following the draw of pleasure and driven by the fear of pain; mindless, weak automatons who proclaim loudly their "free will" while smoking death-dealing cigarettes;

pre-programmed robots asserting that their "divine nature" grants them immortality in a robot heaven run by a robot God.

The Vampire is one who awakes in the land of the sleeping and is the man who can see in the country of the blind. He realizes that his Will is both the means and the goal of his existence. He realizes that most people not only lack the willingness to judge, but lack a Self with which to do the judging!

The Deidentification Process permits the Vampire to discover the mystery of what he truly is and how vitally powerful and important his true Self is in the cosmic scheme.

How does this discovery come about? First, the Vampire seizes the essence of the Deidentification Process and puts it to use in his life. He identifies his goals and the obstacles to those goals. Then, realizing that, if he knows what needs to be done, he only need do it, the Vampire takes the actions necessary to achieve his goals. It does not matter to him that it may be difficult. He understands that pain is something he can experience and is not something which he is. He can "not care" that it hurts. he can do it anyway, whatever is required. he can act while experiencing the pain! That is the key to the Vampiric Will and the exercise and development, the strengthening of that Will.

Suddenly life's problems become challenges. The obstacles to achievement become opportunities to strengthen the Will. Life becomes a special series of games for the Vampire until, finally, the strengthening of the Will becomes more rewarding than the achievement of any other goal! Such Vampires produce rather bizarre behavior as viewed by the human masses. A Vampire of this order might indulge in a sport or martial art not for the primary purpose of merely winning or increasing self-defense skills, but because such an arena permits him to increasingly challenge and empower his Will. For example, the body builder might view the pain involved in certain repetitions of lifting weights as the price to pay to achieve the muscle growth he seeks. The Vampire might, instead, view each instant of physical agony as a moment-by-moment opportunity for him to triumph over pain, thereby strengthening his Will, with muscle growth as only a side effect. The boxer might run long distances, cursing the discomfort, realizing it is the necessary price to pay to build the stamina required to win an upcoming prizefight. The Vampiric boxer might run even farther, pitting the exhaustion he is experiencing in his body against the Will which pushes it on, and, as an afterthought, remembering that it will also better enable him to build the wind needed to better win a prizefight.

The difference is invisible but gargantuan. The unconscious human being is stopped by his avoidance of pain in usually futile attempts to achieve difficult goals. The Vampire uses goals not only as rewards but as opportunities for adversity, to hone and empower his Will. In all this we are not describing masochism, by the way. Masochism finds pleasure in pain. The masochist enjoys the pain. The Vampire is not a masochist. The Vampire does not enjoy the pain. He uses the pain. Just as a Vampire is a master of pleasure and is not mastered by pleasure, so too he is a master of pain, and not a slave to it.

And what comes of this peculiar exploration of power over pain? What is the final purpose of this heroic effort? Make no mistake about it! All heroes are those who find the Will to challenge and follow through to the ultimate limit of their being the intention to smash through pain to achieve their goals.

The ultimate purpose is the forging of a true ego, the creation of an immortal Self.

As with the Vampiric Will, the Self is both a discovery and a creation. The name given to this Self is the Dragon.

Not long into exploring the meaning of the Deidentification Process, most Vampires will ask, "But if I am not anything I can experience, what am I?"

The trap here is to try to answer this question definitively. Obviously, anything you can ever possibly know about can't be you. You could always ask yourself, "Who knows about it?" and answer, "I do." The experiencer is not the experience.

It is here that the twisted distortions of mysticism raise their empty heads to speak of "God" as this Self which cannot be known. There are a few limited examples of worth which come from the fuzzy thinkers of mysticism here. One example is the old Zen saying, "If you meet the Buddha (the Self) on the road, kill him!" This is merely another way of repeating the Deidentification Process' foundation that the experiencer is not the experience. Other mystical pinheads would have us then abandon all conscious thought to "seek" this Self, which, by definition cannot be "found" (experienced).

No experiencer, no experience!

The famous philosopher, Descartes, stated, "Cogmitio ergo sum" ("I think therefore I am"). Descartes was wrong. Thinking can be carried out by the most mindless of all automatons, the electronic computer. No, the correct statement is, "I experience, therefore I am."

You are the experiencer. Yet, from the sickness of mystical religion we find the ultimate depravity. Theraveda Buddhism claims that the Self, the very experiencer, is an illusion. They claim that what we call the Self is the result of an error in linguistics. They propose the idea that experience and only experience exists while the erroneous concept of an "experiencer" arises from the syntax of language itself. They believe that when a man says, "I see the snake" this sentence creates the illusion of an "I". They claim that what is actually happening is simply an experience of "snakeness" with the afterthought of an "I". Theraveda Buddhism believes that enlightenment consists of realizing that the Self is a delusion resulting from an error in thinking.

The Vampire would simply reply, "So what? If you are right and there is no Self, how does that help? What is the advantage?"

The Buddhist will speak knowingly of freedom from pain and frustration. The Vampire uses pain to create a strong Self.

The Buddhist wants to escape from the world. The Vampire wants to possess it! This is the vital difference!

However, the Theravedic view is shortsighted. The truth is that the "viewpoint" we refer to as the Self is a sleeping Dragon until and unless there is a powerful enough Will to support the awakening of that Dragon. The Self requires a conscious mind which, by use of Will development (by means of the Deidentification Process) can reflect upon the mystery of the unknowable Self and rise above the limitations of the universe of experience. It is this awakening of the Dragon through the Will which is the key to magic as well as the forging of an enduring and powerful Self.

The awakened Dragon consists of the Self when consciously reflected by a strong Vampiric Will. The awakened Dragon strides through life, unafraid of the pains and traps of sleeping humanity. The awakened Dragon was and remains the supreme goal of all true occult activity whether painted in the colorful descriptions of the alchemist or the blood-grip struggles of a sword warrior in training.

The image of the Dragon is the oldest conception of the unknowable chaos which exists apart from experience. TIAMAT was the mother dragon of the great salt sea of chaos for the Sumerians. The symbol of the oroborus, the snake swallowing its own tail is found upon the most ancient carvings of our world. The Self which cannot be known but rises in dark shadows in the presence of a growing Vampiric Will is the Dragon. Here we find the source of many

of the symbols of Vampirism. The Pit of darkness is that same Dragon and that same Self is the Prince of Darkness and the King of the World.

At night we can see the truth of the universe, the billions of shining stars winking in the velvet black. By day, the brash sun, representing the jabbering, Will-less mind of the masses, casts the illusion of a blue, opaque bowl and hides the true glories of that which is. The most ancient brain, the reptile brain, is also the Dragon. Hiding in the darkness at the core of our being, controlling the basic impulses and instincts required to remain alive, the biological Dragon within lurks hidden and unknowable. Yet its every action is visible in the continuation of physical life, in breathing, moving and sex.

So then, the Vampire may use the mind by means of the Deidentification Process to unveil the dark Self forever hidden but always present. Again, the Vampire may use the direct techniques of Walking The World (WTTW) or going Behind The Eyes (BTE) to have an immediate experience of this altered state of consciousness and awareness which is the Satanic Will in action.

BTE is remembering from moment to moment that you exist ...somewhere. That "somewhere" is located directly behind your physical eyes. This technique is simply positioning yourself from the viewpoint that your eyelid blinking is the lowering of a great curtain before the wide window of your vision. It consists of remembering (1) that you are, and (2) where you are. Some twenty years ago I had it on excellent authority that one hour of remaining BTE was superior in its powerful effects to the taking of the drug mescaline.

WTTW extends BTE with any physical movement. Suppose you were taking a walk somewhere. Instead of assuming that your body were moving, you would take the view that your feet were pulling the road under you. You would suppose that your position remained unmoving and that the muscles of your body were moving the world of experience around you.

Another example of this is to turn your head. Instead of believing it is your head which is turning, you pay attention to what your actual experience is presenting to your senses. Actually what you see is that the scenery around you is moving. The muscles of your neck are literally pivoting your lower body and the rest of the experiential universe around your unmoving visual perspective.

Yet another example is to sit down in a chair while realizing that what you actually see and are doing is allowing the chair and the rest of the universe to move up toward you! Standing up is just the reverse in that you are using your legs to press down the rest of the universe.

With practice, these exercises cause the Vampiric Will to "click in". Altering your internal perspective toward your experience to recognize what your senses have been telling you all along by using WTTW or BTE, and by directly using the Deidentification Process to achieve difficult goals, you discover and can use your Vampiric Will.

With the discovery and strengthening of your Vampiric Will you will increasingly expand your control over the universe of experience while discovering that most hidden and rewarding of all secrets: the awakening of the Dragon within! Only an awakened Dragon can produce the most powerful of magic through Vampiric ritual.

We will be watching.

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